



Department of Public Works

Dennis Schmidt, Director
Radley Ott, Assistant Director

7 County Center Drive
Oroville, California 95965

T: 530.538.7681
F: 530.538.7171

buttecounty.net/publicworks

MEDIA RELEASE

For Immediate Release, May 31, 2018

For more information, please contact Dennis Schmidt at (530) 538-7681
Butte County Announces that the Oakvale Avenue Pavement Rehabilitation
Project begins June 11, 2018.



Knife River Construction has been awarded the contract to rehabilitate the pavement on 1.3 miles of Oakvale Avenue, from State Route 162 to Mt. Ida Road. This work involved grinding the old failed asphalt, re-compacting the material, then resurfacing the roadway with 3 inches of hot mix asphalt. This work will greatly improve the roadway surface, making it smoother and safer for motorists, pedestrians and bicycles.

Motorists that need to travel Oakvale Avenue between State Route 162 and Mt. Ida Road should expect 20 minute delays during the period of June 11th to June 29th. The work hours are anticipated to be from 7:00 a.m. to 5:00 p.m. Monday through Friday. Motorists are encouraged to use alternate routes during this time period. If motorists must travel through the work zone, they are urged to use caution and to obey the directions provided by traffic control personnel. Public Safety emergency traffic will be given priority, and delays should be minimal.

Residents that live in the affected area should be prepared to park off the street during this time period, and are encouraged to carefully control any irrigation water to keep it out of the roadway.

Community members can find the latest road condition information via an interactive map at www.buttecounty.net/roadconditions

This is the first Butte County project funded entirely using the new SB1 funds. These funds are providing an additional funding source for roadway maintenance, rehabilitation and safety projects. Questions regarding this project should be directed to Dennis Schmidt, Director of Public works at (530) 538-7681.